

# LUN-YU YUAN

 [lyyuan0326@gmail.com](mailto:lyyuan0326@gmail.com) ·  [LinkedIn/lyyuan-daniel-is-me](https://www.linkedin.com/in/lyyuan-daniel-is-me) ·  [github.com/danyuan-de](https://github.com/danyuan-de)

## OBJECTIVE

Self-motivated Master's graduate in Information Technology with solid skills in software development, problem-solving, and team collaboration. Seeking a role in software, firmware, or AI/ML engineering to apply expertise in Large Language Models, deep learning, and real-time systems. Driven to build robust applications with real-world impact.

## EDUCATION

Universität Stuttgart, Stuttgart, Germany

OCT 2022 – May 2025

*M.Sc. Information Technology – Specialization in Computer Hardware/Software Engineering*

- **Research Project:** Interpretability Study of Large Language Models with Probing Techniques
- **Thesis:** Training LLMs on Domain-Specific Knowledge Base with Reinforcement Learning Based on Preference Data
- **Relevant Coursework:** Deep Learning, Laboratory Course High Performance Programming with Graphics Cards, Operating Systems, Real-time Concepts for Embedded Systems, Robust System Design

Chung Yuan Christian University, Taoyuan, Taiwan

SEP 2017 – JUN 2021

*B.Sc. Electrical Engineering – Specialization in Communication and control systems*

## PROJECTS

Training LLMs on Domain-Specific Knowledge Base with Reinforcement Learning Based on Preference Data [\[GitHub\]](#)

DEC 2024 – MAY 2025

- Fine-tuned Llama-3 on a synthetic physics QA dataset, applying Direct Preference Optimization (DPO) and its variant methods (DPO-Positive, DPO-Shift) to enhance factual accuracy and alignment. *[Llama 3, DPO, DPO-Positive, DPO-Shift]*

Interpretability Study of Large Language Models with Probing Techniques [\[GitHub\]](#)

NOV 2023 – APR 2024

- Explored Llama 2 interpretability, using probing techniques to analyze intermediate layer outputs, visualized results, and applied statistical methods to enhance AI transparency. *[PyTorch, Llama 2, Logit Lens, Tuned Lens, Probing Techniques]*

Canny Edge Detection with GPU Acceleration (OpenCL) [\[GitHub\]](#)

JAN 2024 – MAR 2024

- Optimized edge detection using OpenCL and OpenCV in C++, achieving faster processing on GPU. *[OpenCL, OpenCV, C++]*

## WORKING EXPERIENCE

Institute for Parallel and Distributed Systems (IPVS), Universität Stuttgart

JUN 2023 – MAR 2025

*Research Assistant*

- **DETERMINISTIC6G** [\[GitHub\]](#)
  - Developed and optimized OMNeT++/INET framework modules in C++, integrated TSN (IEEE 802.1AS) gPTP for high-precision time-synchronization across wired and wireless domains.
- **INET Framework** [\[GitHub\]](#)
  - Revised and refactored gPTP protocol implementation (IEEE 802.1AS), improving modularity, error handling, and bridging capabilities between wired and wireless domains in TSN simulations.
  - Developed multi-domain synchronization and models demonstrating gPTP in various network topologies.

## SKILLS

**Programming Languages:** Python, C/C++, Shell Script(Bash), Verilog (HDL)

**Frameworks / Tools:** PyTorch, HuggingFace, OpenCL, OpenCV, Git, GitHub, GitLab (with basic CI/CD experience), Linux

**Languages:** Chinese (Native), English (IELTS 6.0), German (B1 course, Goethe-Institut Taipei)